

## CONTACT

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## OBJECTIVES

I am Flash developer constantly looking to improve my skills. I have been working in Belgrade, Serbia with clients such as Coca-Cola, HTC, Phillip Morris, Japan Tobacco, Becks, US Steel, as well as many other smaller projects. I have worked on development, project organizing, negotiations, consulting and intercommunication with clients. I am dedicated to improving my skills as a Flash developer. My strongest points are engine development and developing new solutions with newest technologies because I tend to stay in touch with them. I have gotten specialized in developing 3d Engines for games both in Flash and outside and I am very interested in improving those skills.

## SKILLS

- Flash builder, Flash IDE, Adobe AIR.
- Excellent knowledge of AS3 and engine development in Flash environment.
- Sql query writing skills in Mysql and MS-Sql.
- Excellent knowledge in C# (.NET).
- Strong PHP knowledge.
- Strong experience with XML Parsing and Writing.
- Long term experience with HTML and Javascript.
- Strong knowledge of Adobe Suite tools (Photoshop, Illustrator..)
- Usage of Version control systems.
- UML.
- Additional experience: DirectX and XNA, basic OpenGL.
- Proficient user of both spoken and written English. I have low/basic skills in French and my native language is Serbian.
- Excellent ability to adapt to multicultural environments, gained though my living experience abroad.
- Excellent communication skills gained through my experience as a team representative.
- Able to work both individually and as part of a team.

## WORK EXPERIENCE

**Side contract web and interactive systems developer for Galerija 12+** (<http://galerija12.com>)

2008-2011

I worked for Galerija12 on multiple web and desktop games in Flex and Adobe Air. Also, I developed interactive systems like the multi-person interactive football game, multitouch table for HTC promotion, two person Exit festival no-controller game and many more.

**Web developer for HIISHII** (<http://hiishii.com>)

2011

I've developed Facebook games for Hiishii in Flash and PHP.

**Side Contract web developer for XAOC creative**

2007-2011

I've developed specialized components and engines for websites that XAOC published mostly in 3D like carousels, 3D transition components, internal games and menus

EDUCATION AND TRAINING

Title: **Dipl. Ing. Computer Science**, Faculty of Computer Science (<http://raf.edu.rs/>)

Date: 25.2.2008.

Title: **Microsoft Certified Solution Developer**

Date: 19.06.2007.